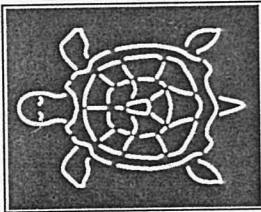


SwanCon 18

Progress Report 4: January 1993

Australia's national Science Fiction Convention for 1993
PO Box 318, Nedlands WA 6009



SwanCon 18 - the 1993 Australian National

SCIENCE FICTION & Fantasy Convention

Short Story Competition

Entries will be considered for the following divisions:

Primary School Division
(years 1-7) - first prize \$25

Lower Secondary School Division
(years 8-10) - first prize \$75

Upper Secondary School Division
(years 11-12) - first prize \$100

Open Division - first prize \$100

There will also be book prizes for each category



This short story competition has been proudly sponsored by A Touch of Strange Bookshop, shop 9b Subiaco Village, Hay Street, Subiaco 6009 - specialists in the latest science fiction and fantasy books and art from Australia and overseas. They specialise as a supplier of genre fiction to schools and libraries for all age groups.

The small print: All entries must be original, unpublished genre fiction by Australian residents at Convention attendees. The manuscript should be no longer than 10,000 words, provided on A4 paper, be double spaced and in a legible hand or type. The author's name, title, and page number must appear on each page. If the manuscript is to be returned, a stamped, self-addressed envelope must be provided. Please provide a covering letter stating your name, address, and phone number (also age if competing in a junior division). Entries for the junior divisions may be considered for the open division on request. Winners will be announced at SwanCon 18 and also notified by mail. Entries must be postmarked by the 1st of March, 1993 and sent to: SwanCon 18 Short Story Competition, PO Box 318, Nedlands 6009.

Convention Information

SwanCon 18 - Australia's National SF Convention for 1993

Begins at 6pm, Thursday April 8, 1993 and finishes at 6pm, Monday April 12, 1993.

Ascot Convention Centre, 1 Epsom Avenue, Belmont, Perth WA.

Postal Address
SwanCon 18, PO Box 318, Nedlands WA 6009

Guest of Honour
Terry Pratchett
Robert Jordan

Fan Guest of Honour
Craig Hilton

Invited Guests
Lewis Morley
Marilyn Pride
Paul Kidd

Membership Rates
Adult \$70 until 7/4/93, \$75 at the door (limited numbers), \$20 per day at the door (limited numbers)
Supporting \$20
Child \$25 (aged 5-15 on 8/4/93)

Hotels
Ascot Inn Epsom Avenue, Belmont WA (no rooms remaining)

Bel Aire Great Eastern Highway, Belmont WA. Room rates: twinshare \$37 per person, per night. This includes a Continental breakfast, add \$2 for a cooked breakfast. There will be a \$20 surcharge for single person occupancy. There is a limited supply of triple rooms available. Please write to SwanCon 18 for more information.

Accommodation bookings will only be confirmed and placed with the hotel upon receipt of one night's deposit. Cheques should be made out to SwanCon 18.

Publications Schedule
PR5 - Due out late March/Early April 1993 - deadline for material 22/2/93
Souvenir Book - Deadline for material 22/2/93

Advertising Rates for the Souvenir Book

	Fan	Pro
Full Page	\$40	\$80
Half Page	\$25	\$50
Quarter Page	\$15	\$30

Hucksters Stalls
Professional \$65
Member \$35 or \$10 per day

Editorial

Welcome to another fun-filled SwanCon 18 Progress Report. Well, it's not so much fun-filled as Programme-filled. We had much more to mention in this PR than we expected, ranging from some mistakes (like not mentioning our postal address actually ON the PR...) to some new information (like the bulk of the Programming work that has been done).

Unfortunately, this has meant that the bloody thing almost didn't fit on a single sheet of A3 paper that we wanted to try out for a bit of variety. Thus the font size was made smaller. And smaller. And smaller. I'd like to offer a freebie magnifying glass for those fool-hardy enough to try to read and enjoy the Programme in its current form, but I'm afraid Tara wouldn't take too well to the expenditure :-).

Anyway. Please remember that we WANT to hear from you about any suggestions to improve SwanCon 18, so feel free to write, or call (Comrade, publications and programming on 09 386 8249, or Dave Luckett, chairperson on 09 349 0804). Remember to send in a Ditmar nomination form Real Soon, to make sure the right names get placed on the ballot.

There's one more PR due out before the Con, which will list some of things you'll HAVE to know before the Con, and some of the last-minute changes, as well as a Ditmar voting form for the supporting members.

Have fun, win awards.

Comrade

Errata and Apology

A major blooper sneaked in to PR3's editorial, which incorrectly indicated that Nick Stathopoulos and Terry Dowling were Invited Guests. I publicly apologise to both of them for any confusion or embarrassment caused - the mistake was a combination of lack-of-time, wishful thinking, and sloppy use of a DTP package.

Constitution of the Australian Science Fiction Convention

There will be an annual Australian Science Fiction Convention, organised by a Convention Committee selected from amongst Bids submitted to the Business Meeting at the Australian Science Fiction Convention, two calendar years before the Convention to be selected.

The Convention Committee for each Australian SF Convention will, by a vote of the Convention members, after a nominating process involving Australian Fandom generally, award up to six Australian SF ("Ditmar") Awards (of which, at least, one must be for fannish endeavours) and the William Atheling Jr Award for Criticism or Review.

The Convention Committee will ensure that any surplus accrued by an Australian SF Convention will be applied to the benefit of Australian Fandom generally, and shall not be used to reward individuals or groups connected with the Convention Committee.

This Constitution may be changed by this method only: Notice of intention to amend, including the exact text, must be submitted to the Convention Committee in sufficient time to be published in the Convention Handbook (where this Constitution and any proposed amendment MUST be published) and then the amendment must be approved by a majority at the Business Meeting. No amendment will be in order if it has the effect of increasing the number of words in the Constitution.

The deadline for submissions of proposed Constitutional Amendments to be presented at SwanCon 18's Business Meeting is 22 February, 1993. Bids for the 1995 NatCon do not have this requirement - bids are welcome at the Business Meeting, with no notice.

A Three-Hundred Page Manifesto

(A little blurb by a group of people who intend to bid for SwanCon 20)

Twenty, twenty. Hmmm.

1995 is closing on us fast, and we're already planning. The bid so far consists of: Paul Branch, Doug Burbidge, Celine Zhu, Guy Dyson and Mark Suddaby; a crowd that have mostly been attending cons since SwanCon 14. We are also attempting to get Comrade [Hey, that's me! - Ed] on the committee. He has said that he probably will, unless 18 and 19 are failures, in which case he'll commit ritual suicide.

We have already constructed a list of people we are considering inviting, and we may even send them letters one of these centuries... we also have a list of guests who can't refuse (largely because they're dead).

The program should consist of interesting participation events, with more juggling workshops, an FM radio station, more variable-length programming, a fifteen-minute news program made each day, and lots of free junk food.

As you may have guessed, we want to put more fun into cons, and make sure there are plenty of things to do while you're there. Some of our more interesting ideas are still under wraps, just to annoy the people who are doing 19 [No-one knows what's happening with 19, not even their committee - Ed].

A few words of introduction concerning the

Chandler Award

which is presented by the Australian Science Fiction Foundation.

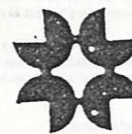
The award recognises significant contributions to the appreciation of Science Fiction in Australia, via professional and/or fannish endeavours, carried on over a sustained period of time.

The inaugural Chandler Award was presented in April at Syncon '92 to Van Ikin in recognition of his continuing publication of the magazine Science Fiction, his editing of two collections Portable Australian Science Fiction and Glass Reptile Breakout and Other Stories; and his contribution to fannish publishing while in Sydney and Perth.

The Chandler Award will be presented at irregular intervals, possibly in conjunction with a National Science Fiction Convention, should deserving candidates be brought forward during a particular year.

Nominations for the Chandler Award are welcomed and should be forwarded to:

Australian Science Fiction Foundation
PO Box 4024
University of Melbourne
Victoria 3052 Australia



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Member List

As of January 18, 1993

Name	State	Category
Terry Pratchett	UK	GoH
Robert Jordan	USA	GoH
Craig Paul	WA	FGoH
Lewis Morley	VIC	Guest
Marilyn Pride	NSW	Guest
Julian Ackermann	WA	
Adrian Anastas	WA	
Anthony Andersen	WA	
Ted Andrews	VIC	
Jenny Aram	WA	
Chris Arnold	WA	
Paul Ashfield	WA	pre
Andrew Bailey	WA	
Sue Ann Barber	NSW	
Garfield Barnard	NSW	supp
Bateman	WA	pre
Beasley	WA	pre
Bennett	NSW	
Mark Bivens	WA	c
Gigi Boudville	WA	c
Paul Branch	WA	
Stefen Brazil	WA	c
Suzie Brokken	WA	
Lawrence Brown	ACT	supp
Valma Brown	WA	
Thomas Bull	VIC	
Doug Burbidge	WA	
Peter Burns	VIC	pre
Jeremy Byrne	WA	supp
Trevor Calder	WA	
Luigi Cantoni	WA	
Dorothy Cantoni	WA	
Peter Cardy	WA	
Henry Chartroop	NSW	pre
Cheo	WA	
Graham Chow	WA	
Clarke	WA	
Coate	WA	c
Cooper	WA	c
David Crew	WA	
Kevin Cross	WA	
Cath Cupitt	WA	
Dianne De Bellis	NSW	supp
Tony de Groot	WA	
Stephen Dedman	WA	
Michael Deegan	WA	
Larry Dunning	WA	pre
Guy Dyson	WA	
Tom Edge	WA	c
Leigh Edmonds	WA	
Russell Farr	WA	
Roy Ferguson	VIC	
Owen Godfrey	WA	
Michael Goh	WA	pre
Julia Gosling	WA	pre
Craig Greenbank	WA	
Don Griffiths	WA	
Ann Griffiths	WA	
Brett Griggs	WA	
Ian Gunn	VIC	
James Gwinnett	WA	
Michelle Hallett	NSW	
Rebecca Handcock	WA	
Martin Harvey	WA	
Emma Hawkes	WA	
Danny Heap	VIC	
Martin Heaton	WA	
Iain Henderson	WA	pre
Melissa Henson	WA	
Jack Herman	NSW	
Margaret Hilliard	NSW	pre
Gary Hoff	WA	
Warren Hughes	WA	supp
Tania Humphreys	WA	
Van Ikin	WA	pre
Marjory Ikin	WA	pre
Kohan Ikin	WA	
Sue Isle	WA	
Kimberley Jenkinson	WA	
Philip Johnson	WA	supp
Rod Kearins	NSW	
Allen Kelly	WA	
Peter Kelly	WA	
Ian Kerr	VIC	
Damien Kneale	VIC	pre
Kay-Sen Lam	WA	
Kate Langford	WA	
Susan Leighton	WA	
Eric B Lindsay	NSW	
Martin Livings	WA	
Dave Luckett	WA	c
Gary Luckman	NSW	pre
Lyn Lyn	VIC	
Peter Lyons	WA	
David MacKinnon	WA	
Kevin MacLean	NSW	
Susan Margaret	WA	
Jenny Matthews	WA	
Ken McCaw	WA	
Kevin McCaw	WA	
Shelley McCaw	WA	
Adam McColl	WA	child
Andrew McDonnell	NSW	
Cath McMullen	VIC	supp
Sean Miles	WA	
Doug Millar	WA	
James Mok	WA	
Danny Moylan	ACT	pre
Ken A Murray-White	NSW	
Sarah Clive Newall	VIC	Guest
John Newman	VIC	supp
Lee Nordling	WA	
Thomas Ong	WA	
Cath Ortlieb	VIC	pre
Glenn Pabst	WA	
Denis Pack	WA	
John Parker	WA	
Robin Pen	WA	supp
Karen Pender-Gunn	VIC	
Allan Price	ACT	
Nick Robinson	WA	pre
Geoff Roderick	VIC	
Eugene Roseveare	WA	
Todd Rowlands	WA	
John Samuel	WA	
Richard Scriven	WA	supp
Brad Smart	WA	pre
Ralph Smith	WA	
Tara Smith	WA	c
Jan Smith	WA	
Adrian Smith	WA	
Robert Spencer	WA	
Greg Spencer	WA	
Suzanne Srzich	WA	
Simon Stainsby	WA	
Karen Stannard	WA	
Craig Stephenson	WA	
Alan Stewart	VIC	
Grant Stone	WA	
Jay Stratton	WA	pre
Mark Suddaby	WA	
Lewis Sutton	WA	
Paul Talbot	WA	
Shay Telfer	WA	
Shell Templar	WA	supp
Debbie Thomas	SA	
Annette Thomas	SA	
Chris Thompson	WA	
Jeanette Tipping	VIC	pre
Jane Tisell	VIC	
Greg Turkich	WA	supp
Ruth Turner	WA	
Rachel Turner	WA	
Barbara van den Berg	WA	
Danny Varney	WA	pre
Paul Verdi	WA	
Dale Verdi	WA	
Elaine Walker	WA	
Lorna Walker	WA	
Jeff Watkins	WA	
Jason Watson	WA	
Roger Weddall	VIC	(sadly missed)
Greg Wheatley	VIC	
Annette Wilson	SA	
Carol Wood	WA	pre
Stephen Wroth	WA	
Paul Wroth	WA	
Owen Wylde	WA	pre
David Yeates	WA	pre

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Programmers' Notes

The Programming Subcommittee have been slaving over the programme for a while, and it's slowly congealing out of the chaos. People like Robin Pen, Richard Scriven, and a lady I have never met before in Cafe Sport have given generously of their time to roundly criticise the incipient programme ... and more importantly still, made good suggestions. It's now time for you, the actual attendees of SwanCon 18 to offer your brickbats to the subcommittee, and to perhaps make suggestions that'll make the con more fun for everyone.

The first thing that you'll notice is the multi-stream approach. It has proved quite successful at previous SwanCons - we are striving to allow you lots of choice when deciding which items you will be attending. Most of the time, we'll try to make sure there's at least one item that you want to see at any one time, but with the space limits of the convention facility that sometimes won't be possible.

The next thing you may notice is that there are still gaps in the programme. That's because some items that we want to run haven't passed muster yet; this means that if you have a decent idea for a programme item, tell us, and we'll try to make it work. We're going to try damn hard to make sure there are no 'dead-zones' in the programme at all (except for the panel panel panels, see below).

To further allow freedom of choice for attendees, we're test-flying a new idea: Panel panel panels (or should that be Item item items?). They are spots left intentionally blank on the programme that can be filled by congoers at the Panel panel (in the Derby Room at 10am, Friday) where the things the programmers forgot can be reintroduced. So when you come to the con, bring some ideas along so that you can build into the programme.

One other change to previous cons is that we've dropped meal breaks. We came to the conclusion that congoers would be able to exercise the self-control to take their own breaks for meals, difficult though the choice may be. We are running so close to the venue's limits on programmable space and we have so many items that people want to participate in, the meal breaks were sacrificed for the greater good.

Social programming will definitely include a Masquerade (and associated workshop), the Pizza Banquet (and associated Juggling and Fencing demos, as well as some party games) on the opening night of the con, the Shark Frenzy (fish and chips) on Good Friday, and at least one Pastathing. We're investigating the possibility of an Awards Breakfast at the moment - we'll inform you if this one's a goer in the Final PR (tm).

Here's a quick run-down on the general type of items that we have programmed so far:

Panel - this is the old favourite. Some people who know lots sit at a table and discuss and argue knowledgeably. Discussion - an MC and some helpers try to keep a wide-ranging discussion on track, and make sure that some reality is injected into proceedings. Generally a hoot. **Workshop** - this is a nifty item where you can gain some skills or knowledge in a rather informal and entertaining way. **Participation** - an event which is predominantly the attendees responsibility to enjoy. Approximates a party. Sort of.

You can get in touch with the Programming Subcommittee at the normal SwanCon 18 address (in this PR somewhere) or telephone Peter Cooper (09) 3868249, or by sending email to comrade@uniwa.uwa.edu.au

Program

How to enjoy your first 'con (Derby Thursday 5pm)
Panel. Never been to a Swancon before? Hoiel too topologically complex? This is the panel for you. It will explain how a Swancon works, what the difference between presentations, debates, panels and discussions are, and what items must absolutely not be missed.

Video registration (Ledger Thursday 5pm)
The video programming subcommittee will be on hand to take from you any videos that you think Swancon should show, either in the in-house video, or in the Ledger room itself. Videos should be free from commercials, reworded, and marked with your name. If the item is not at the start of the tape, please note its start point.

Pizza orders (River Thursday 5pm)
Orders will be taken by the 'con for pizza. We will then see how many of the surrounding Pizza Huts we can cause to melt down.

Opening Ceremony (Oaks Thursday 6pm)
This is it, the start of everything. It's going to be huge, with chainsaw loonies, flaming torches flying around, a plethora of people pontificating profusely and other really wild things. Actually, it isn't like this at all, but wouldn't it be great if it was.

Gaming Anecdotes (Oaks Thursday 7pm)
The panel we had to have. We've decided to get it over early this year. Bring your earwax, or just don't go. I'm not.

Impro's registration (Derby Thursday 7pm)
See Finnish impro's, below.

Video programming begins (Ledger Thursday 7pm)

The video program will run throughout the 'con, on the in-house video system, in the Ledger room, and where necessary, in the Derby room. Drop in and drop out.

Pizza banquet (River Thursday 7pm)
This runs for 3 hours, and will be huge. A series of activities will be run at the same time, possibly involving a large Twister game, and finding uses for the large number of empty pizza boxes.

Finnish Impro's (Oaks Thursday 8pm)
3 hour participation event. Similar (but definitely not the same as) Theatre sports. This runs concurrently with the Pizza banquet (ah, pizza! Food of gods!), so many of the participants are expected to be carrying pieces of pizza as they act.

Sequential Art: Comic Structure (Derby Thursday 8pm)
Panel. A learned comic art panel - does the medium dictate the content. Enquiring minds want to know.

Is Sex better than SF? (Derby Thursday 9pm)
Panel. Virginie talk about sex, and non-readers (because they were too busy at the time) talk about SF.

Villains as Heroes (Derby Thursday 10pm)
The two sides of the coin: modern heroes are a little more complex than Disney made out. Why is it, and which ones are they?

Gaming begins (River Thursday 10pm)
The River room is the default gaming area. It is large, supplied with nice round tables and lots of chairs. All tournaments and organised gaming will happen here, and in most cases times must be arranged with individual GM's.

Cthulhu Loves You: Deconstructing Horror (Oaks Thursday 11pm)
The first opportunity for the Horror freaks to crawl out of the woodwork. Robin Pen is one of those mad post-modernists, who's really interested in the 'sub-text' and all that. Don't worry, there'll still be lots of gore.

The Heinlein Legacy (Derby Thursday 11pm)
Discussion. Libertarians and big guns. What are the authors trying to tell us?

Alternate video (Derby Thursday mid/night)
After regular programming in the Derby room, the video stream will expand and take it over. This will happen every night, as required.

Ultimate Spaceship Building (Oaks Friday 9am)
A craft activity where spaceships are bought, sold, made, broken and eventually brought together to look completely wrong. In short a spaceship built by a committee.

Community polling (Ledger Friday 9am)
Greg Turkich. Community policeman. Nice guy. You should go and watch this presentation. Or else.

Panel panel (Derby Friday 10am)
Discussion. You've seen panels on designing spaceships, aliens, worlds and other things too numerous to discuss; now there is a panel on designing panels. Any topics you think there should be a panel on, can be brought up at the panel panel. There are a series of slots reserved for the results of this panel, throughout the 'con.

Evis of the Hero Myth (Oaks Friday 11am)
Panel/Discussion. Why women? Why men? Have the once-audacious female fantasy authors sold out, and does the 'Mills and Boone' style portend a shallow genre?

Fan Fund Panel (Derby Friday 11am)
This is where you find out just what the fan funds are all about. Before writing this I didn't know about them either.

Seventeen on Trial (Oaks Friday noon)
Presentation/Participation. A mock trial of the SwanCon 17 committee for those that want to draw blood. Should be fun.

Cartooning Workshop (Derby Friday noon)
Our fan guest of honour, Craig Hilton, is an accomplished cartoonist. This workshop will doubtless be interesting to those of an artistic bent. If possible, bring samples of your work.

Juggling workshop (Outdoors Friday noon)
This year the juggling workshop will not feature Stefan Brazil, as he's too busy with his various other schemes. It will instead be run by a group of people who Stefan taught to juggle at Swancon 16. Juggling, unicycling, and for those who think this is all a bit hard, club swinging and flag waving. And if you want to learn veritrolism, bring a sock (preferably not one you've been wearing for the past two days).

Children's Literature (Oaks Friday 1pm)
Panel. What makes good children's literature? How much SF is available for children?

Pirates freeform (Derby Friday 1pm)
This is the first of two sessions of Julian's freeform. Spaces are bound to go fast, so if you want to play, see the gaming registration early.

Golden Ages and Dark Futures (Oaks Friday 2pm)
Panel. What's the difference? Are they just a different perspective on the same society, or is something more subtle at work.

Lewis and Marilyn's Slideshow (Oaks Friday 3pm)

Terry Pratchett Guest Speech (Oaks Derby Friday 5pm)
Terry Pratchett is the guy you came to the con to meet. If you go and listen to him talk then you can at least lie to your descendants about knowing him.

Nanofutures (Oaks Friday 7pm)
Panel. The panel will discuss the newish technology of nanotech, it's potentialities, and current status. If we can get nanotech working, biotech will be dead in the scrub. Blue goo preserve us!

Ian Nicholls: academic paper (Derby Friday 7pm)
Ian will read his paper. Enjoy.

SETI (Oaks Friday 8pm)
Presentation. A mad physicist type will talk about the

Search for Extra-Terrestrial Intelligence, and the limited results so far.

Fan Fund Auction (Derby Friday 8pm)
Auction. This is an auction where the proceeds go to the various fan funds in existence. Lots of good bits to buy, be there.

A modern Utopia: Iain Bank's Culture (Oaks Friday 9pm)
Panel. The panellists give us a quick run-down on the Culture, and examine whether it's really a Utopia at all. A quick look at several other modern Utopias will be attempted.

Pirates freeform (Outdoors Friday 9pm)
The second 3 hour session of Julian's freeform will be held at the swimming pool. It is rumoured that this part of the game will feature a plank, as in 'swimming with the sharks'.

Being Politically Correct (Oaks Friday 10pm)
Discussion. Ecology, genetics, and overpop. Are they simply fads, or are the plots being influenced by something other than market share?

Unlikely Events (Derby Friday 10pm)
Discussion. Why do million to one events happen nine times out of ten? How do the laws of probability work in literature and film? Were we all lied to in high school? And would our exams have been easier if we'd known how Wesley Crusher gets things done?

Cthulhu loves You Too: The Seduction of Horror (Oaks Friday 11pm)
Discussion. Horror has changed as it has moved from the edges to the mainstream. Has this changed the way the stories are told, or are they now just produced to formula?

Why don't fans work before noon? (Derby Saturday 9am)
SEP. Good question but we won't be awake to find the answer. Whose idea was it?

Do It Yourself Battlecruiser (Oaks Saturday 10am)
Discussion/Workshop. The object is to design an interstellar battle cruiser which makes sense. We'll have a bit of a rundown on the physics, and from there on it'll be up to you. The ships will be tested in a full scale invasion of a small planet in the Andromeda Galaxy.

Dave Luckett Paper (Derby Saturday 10am)
Dave Luckett presents his academic paper. He's a good speaker, but it's early so you might want to bring a cup of coffee too.

WASFF Meeting (Oaks Saturday 12pm - 1pm)
This is where we get to see what the committee have (not) done with themselves over the past year, and lynch them for it. BYO cat-o-ninetails.

Neat ways of Destroying the Earth (Oaks Saturday 1pm)
Promising to be a truly enthralling discussion on the apocalypse. That's Neat as in nifty not tidy. So, if you've created a novel and interesting anti-creation of late, bring it along to compete with the best.

A Reading of Terry Pratchett's Work (Oaks Saturday 2pm)
Dave Luckett reads an as yet unnamed piece of Terry's Work.

Panel Panel Panel (Derby Saturday 2pm)
Panel Panel Panel. This is the BIG One! This Panel Panel Panel is scheduled for two whole hours! Have the programmers gone mad? Not even Furry Fandom is scheduled for two hours! But this one will be big. This is the ultimate mystery panel panel panel. The contents of which shall not even be known until the Panel Panel where all panel panel panel slots shall be filled. Will this be a huge Panel panel panel or two normal panel panel panels? You have to turn up to the panel panel or this panel panel panel to find out.

Furry Fandom (Oaks Saturday 4pm)
Who knows what it's about, not me. Definitely a sub-culture event, probably has something to do with gerbils.

Portrayal of Movement in Comic Art (Oaks Saturday 5pm)
Panel. Craig Hilton and friends in a fully planned or organized panel. There should be some slides and stuff so that the great unwashed don't feel left out. This is as professional as we get.

Time Travel Paradoxes (Oaks Saturday 6pm)
Discussion. Some of the problems associated with time travel. If someone kills your father before you were born, will you cease to exist? Can you change the past without changing the present? Can time travel machines exist at all? Come along and expound your opinion.

Show and Tell (Oaks Saturday 7pm)
Demonstration. Noted collectors will 'show and tell' and give us an idea of what and why they collect.

To Morph or not to Morph (Derby Saturday 7pm)
Panel. Modern animation and special effects has changed the face of cinema. This panel will be talking about the changes in the art, and what we can expect in the future.

Swancon 19 launch (Outdoors Saturday 7pm)
Event. Next year's 'con will be formally launched at this year's 'con. Could be exciting; turn up and find out.

Masquerade (River Saturday 8pm)
Event. Come in a costume as outlandish, original, and amazing as you wish. Masks off at midnight.

Modern Myths and Icons: The Vampires of Subculture (Oaks Saturday 9pm)
Discussion. This is not a vampire item! A discussion about ideas and personalities in SF and how they have drifted into the mainstream. Hopefully, this item will investigate the future of SF as it mainstreams itself into (non-) existence.

Shadows in the Dark (Outdoors Saturday 9pm)
Starting in the Fan Lounge. Run around, shoot things. This year it will be run slightly earlier, to annoy less ordinary people, and will be slightly more elaborate, hopefully featuring re-energisers, bases and a scoreboard.

Cargo Cultures (Oaks Saturday 10pm)

Discussion. Technology and technically unsophisticated people - it's been the staple of a lot of SF. We'll look at how such a society can survive.

Horror Presentation (Derby Saturday 10pm)
A remnant of the most successful horror presentation at SwanCon 17. Assuming the master hasn't gone missing...

Hide eggs (Outdoors Sunday 8am)
Not terribly interesting in itself, but a quite useful preamble to the next two outdoors items.

Find eggs and Eat them (Outdoors Sunday 9am)
They seek them here, they seek them there. Um yum, yum, yum, crunch, yum, stuff, eek. (maybe I should have taken the alfalfa off first), crunch, eat, yum, eat, eat, throw up.

Fantasy Gaming Quiz (Oaks Sunday 10am)
What fun! A quiz based on fantasy gaming. This is evidently your big opportunity to sleep in. Come along or we'll have nothing to do with the prizes.

Leigh Edmond's Paper (Derby Sunday 10am)
Presentation. The third academic paper of the con. Those of us in the academic paper business shall be looking forward to this with bated breath.

Virtual Reality (Derby Sunday 11am)
Discussion. Now we can wake up, be late to the panel and discuss the buzz word on everybody's lips 'VR'. Lets talk about amazing games, bad movies, alternative lives and virtual sex. Is VR sex better than VR SF?

World Creation (Derby Sunday noon)
Workshop. An opportunity to inflict your own little reality onto others in a workshop on the finer points of creating believable worlds/ environments/ecologies/religions/etc...

Panel Panel Panel (Oaks Sunday noon)
Panel Panel Panel. Once again the bizarre chance to see an almost random panel where TBA people discuss a TBA topic. Why the TLAs? Why not the TLAs I say!

You Can't Use a Halberd in a Dungeon III: The Search for Spock (Derby Sunday 1pm)
Demonstration. The Grey Company call for volunteers who will show just how little a D & D character can actually carry. Swords, armour and combat tactics shall be discussed with the rather unrealistic aim of everyone gaining a more realistic view as to what really happens in a dungeon adventure.

Robert Jordan's Guest speech (Oaks Sunday 2pm)
What can we say? He's one of our Guests of Honour, his is his speech. They've varied from amusing to serious, long to short, but whatever we get this time it's bound to be good.

The future of SwanCons (Oaks Sunday 4pm)
Discussion. As we are heading into the mid-nineties, it seems about time to talk about how we can make SwanCon more fun, and more appropriate. Topics include fundraising, planning, and maybe the organisation of future nation trips for sandgropers.

Plot Devices and Demons (Derby Sunday 6pm)
Discussion. Non-medium-specific discussion of plot devices in SF and Fantasy - can we identify a difference?

Pasta Banquet (Outdoors Sunday 6pm)
Eat fettucine. Eat lasagne. Eat ravioli. Eat cannelloni. Eat spaghetti. Eat anything Italian you can find! This'll be somewhere like the Restaurant, actually.

Yet another Panel Panel Panel (Oaks Sunday 7pm)
A blank spot to be filled in by the con-goers as the result of the Panel Panel (Derby Friday 10am).

Ultimate Board Game (Derby Sunday 7pm)
Fun. This was a smash at the last con. Like playing monopoly with huge dice and real cars but not as dangerous.

Biosphere 3 - back to the Algae (Oaks Sunday 8pm)
Panel. Biosphere 2 was a qualified failure. What happened, and why? Will space habitats be limited to processed algae and smoked salamander?

Intro to Filking (Oaks Sunday 9pm)
Participation. A gentle introduction for those of us uncultured enough to not know anything about filking. It will be a participation event, with lyrics printed in the Souvenir Book.

Why do people wander off alone in horror films? (Derby Sunday 9pm)
An interesting topic for those that have always wanted to know or hold bizarre opinions of their own. Why do they do it?

General Auction (Oaks Monday 10am)
Your opportunity to obtain the zany and the mundane.

Cliches (Oaks Monday noon)
Discussion. As big as Ben Hur.

Business Meeting (Oaks Monday 2pm)
The serious meeting of the con, where bids for the Natcon in 1995 and SwanCon 20 are discussed and voted on. WASFF will be discussed, and any sundry items from Natcons. Be there, it's important!

Time Capsule (Derby Monday 4pm)
Time Dilation. We leave a little something behind to remember us by and future generations will be asking why we didn't wash our socks first.

Closing Ceremony (Oaks Derby Monday 5pm)
This is a ceremony, you close with it. This marks the formal ending of it all. Time to give thanks to your preferred deities.

Shadows in the Dark (Outdoors Saturday 9pm)
Starting in the Fan Lounge. Run around, shoot things. This year it will be run slightly earlier, to annoy less ordinary people, and will be slightly more elaborate, hopefully featuring re-energisers, bases and a scoreboard.

Cargo Cultures (Oaks Saturday 10pm)



SwanCon 18 Preliminary Programme

	Misc	Oaks	Derby	River	Ledger	Outdoors
Thursday	1600 1700 1800 1900 2000 2100 2200 2300 2400		HOW TO ENJOY YOUR FIRST CON CONVENTION OPENING CEREMONY MFCOOL REGISTRATION FANNISH IMPRO'S VILLAINS AS HEROES CTHULHU LOVES YOU	PIZZA ORDERS PIZZA BANQUET TWISTER & JUGGLING GAMING LEGIONS ALTERNATE VIDEOS	VIDEO REGISTRATIONS VIDEO PROGRAMMING CLASSES	
Friday	0800 0900 1000 1100 1200 1300 1400 1500 1600 1700 1800 1900 2000 2100 2200 2300 2400	ULTIMATE SPACESHIP BUILDING EVILS OF THE HERO MYTH IF ON TRIAL CHILDREN'S LITERATURE GOLDEN AGES AND DARK FUTURES LEWIS & MARILYN'S SLIDESHOW TERRY PRATCHETT'S GUEST SPEECH NANOFUTURES DETI AMODERN UTOPIA BEING POLITICALLY CORRECT CTHULHU LOVES YOU 2	PANEL PANEL FAN FUNDS CARTOONING, NOCKSHIP PIRATES, FREEFORM FURRY FANDOM MASTER OF XENOPHOBIA JAN NICHOLLS' ACADEMIC PAPER FAN FUND AUCTION UNLIKELY EVENTS		COMMUNITY EDUCATING	JUGGLING WORKSHOP PIRATES FREEFORM CONTINUED
Saturday	0800 0900 1000 1100 1200 1300 1400 1500 1600 1700 1800 1900 2000 2100 2200 2300 2400	DIX, BATTLECRUISER WASFF NEAT WAYS OF DESTROYING THE EARTH TERRY PRATCHETT READING FURRY FANDOM MOVEMENT IN COMICS SHOW AND TELL MODERN MYTHS AND ICONS THE CARGO CULTURE	WHY DON'T FANS WORK BEFORE NOON? DAVE LUCKETT'S PAPER MASTER OF XENOPHOBIA PANEL PANEL PANEL MASTER OF XENOPHOBIA FALEPRA (PART TWO) TO MORPH OR NOT TO MORPH MASQUEKADE HORKR PRESENTATION			SWANCON 19 LAUNCH SHADOWS IN THE DARK
Sunday	0800 0900 1000 1100 1200 1300 1400 1500 1600 1700 1800 1900 2000 2100 2200 2300 2400	FANTASY GAME QUIZ PANEL PANEL PANEL HALBERDS IN DUNGEONS III ROBERT JORDAN'S GUEST SPEECH THE FUTURE OF SWANCON	LEIGH EDMOND'S PAPER VIRTUAL REALITY WORLD CREATION GENERAL AUCTION CLICHES BUSINESS MEETING TIME CAPSULE			EASTER EGG HUNT EASTA BANQUET
Monday	0800 0900 1000 1100 1200 1300 1400 1500 1600 1700 1800				CAMMIE CLASSES VIDEO PROGRAMMING CLASSES	

This space has been unintentionally filled.